# **Changhyeon Park**

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Daejeon, Republic of Korea

#### **EDUCATION**

M.S. in Graduate School of Culture Technology • Advisor: Prof. Sang Ho Yoon

# Hongik University

B.S. in Computer Engineering

• GPA: 4.13/4.5

• Advisor: Prof. Jaeyoung Park

## **Research Interests**

I am interested in context-aware sensing systems that utilize user and physical data to support seamless and meaningful interactions. My goal is to enable a wide range of applications on wearable devices and mobile platforms by leveraging **sensing** data to interpret context and guide interaction.

## **PUBLICATIONS**

 $C{=}CONFERENCE, J{=}JOURNAL, P{=}PATENT, S{=}IN \ SUBMISSION, T{=}THESIS$ 

- [J.3] Changhyeon Park, Yubin Lee, and Sang Ho Yoon. (2025). UltraBoard: Always-available Wearable Ultrasonic Mid-air Haptic Interface for Responsive and Robust VR Inputs. Proc. ACM Interact. Mob. Wearable Ubiquitous Technol. 9, 2, Article 44 (June 2025), 31 pages. https://doi.org/10.1145/3731413
- [J.2] C. Park, S. Hong and J. Park, (2024). Effect of Rendering Virtual Vibrotactile Motion on the Perceived Lateral Force. *IEEE Access*, vol. 12, pp. 173792-173799, doi: 10.1109/ACCESS.2024.3502903.
- [J.1] C. Park, J. Park, (2024). Virtual Object Weight Information with Multi-modal Sensory Feedback during Remote Manipulation. Journal of Internet Computing and Services, 25(1), 9–15. https://doi.org/10.7472/JKSII.2024.25.1.9
- [C.2] C. Park\*, Y. Sung, S. Yoon, (2024). VRmoji: Natural Avatar Movement based on Real-time Facial Expression Recognition System. Korea Computer Congress, 1468-1470.
- [C.1] C. Park, N. Yoon, J. Park, (2022). A Multi-Finger Haptic Interface Rendering Resistive Force Using Apparent Tactile Motion. *Korean Society of Mechanical Engineers*, 2805-2807.

## PROJECTS

• Facial Recognition Smart Cap for Convenient Typing System [Wearable facial Recognition System   Tiny ML   KAIST EE488 Course Project]	Mar. 2024 - June. 2024 pdf
• VRMoji:Natural Avatar Movement based on Real-time Facial Expression Re [HMD Expression Recognition System   Unity, OpenCV   KAIST GCT623 Course Project]	cognition system Mar. 2024 - June. 2024 pdf
• ImaginARyDance: Multi-Limb Dance Motion Guidance in XR using Metapl [Dance Motion Guidance in VR   Unity   KAIST CS584 Course Project]	horic Imagery Sep. 2024 - Dec. 2024
• Ultrasonic Hand Gesutre Classification for Realtime interactive music contro [Ultrasound hand gesture classification   Arduino   KAIST GCT600 Course Project]	ol Mar. 2025 - June. 2025 pdf
HONORS AND AWARDS	
Academic excellence scholarships, Hongik University Spring 20	019, Fall 2021, Spring/Fall 2022, Spring 2023
• Full-tuition Government Scholarship for Science and Engineering, KAIST	2024 - present

#### **ACADEMIC SERVICES**

- Reviewer, CHI LBW 2023, 24
- Reviewer, AHs 2024

#### TEACHING

• Teaching Assistant, GCT623 Interaction Sensing Principle & Application, KAIST

Mar. 2024 - present Daejeon, S.Korea

*Mar.* 2018 - Feb. 2024 Seoul, S.Korea